

# **FOR HE COURSES**

**New Commencing Students only** 

## **Contact us**

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SAE CRICOS Provider Code 00312F - RTO0273

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### **2021 STUDY PERIODS**

The SAE academic year consists of three intakes and one census date per trimester. Included in this booklet is fee information for HE programs. Courses may not be available at all locations, please refer to sae.edu.au for campuses offering this course.

Financial penalties will apply to students who leave their course after the allocated census date.

COMMENCEMENT	CENSUS	COMPLETION
08 February 2021	26 February 2021	07 May 2021
31 May 2021	18 June 2021	27 August 2021
20 September 2021	08 October 2021	17 December 2021



















#### **ANIMATION**

Animation is pure imagination. Few industries allow you to create what has never been seen before, which is very, very cool. But it's also a profession where technical expertise and application is as important as raw talent, and this is where we come in. Our courses are all about building your character and credentials by giving you hands-on experience in 3D modelling, rigging, design, textures, lighting, rendering and compositing. Throughout your course, you'll explore each aspect of animation in detail with the guidance of expert teachers. You'll be working on cutting-edge software like Autodesk Maya, Autodesk 3D MAX, ToonBoom Harmony, Substance Painter, Unreal Engine 4, Unity, SideFX Houdini, Foundry NukeX, Pixologic ZBrush and Adobe Creative Suite to help bring your ideas to life, as well as learn collaborative and project management skills - all within a world-class, studio-based learning environment.

	DIPLOMA	ASSOCIATE DEGREE	BACHELOR
Qualification	Diploma of 3D Animation	Associate Degree of Animation	Bachelor of Animation
Specialisation Course Code	NT5AN	NT6V4	NT7V4
Duration	2 trimesters minimum	4 trimesters minimum	6 trimesters minimum
2021 Indicative Course Fees	\$27,092	\$49,700	\$72,308
Total Credit Points	80	160	240
Sector	Higher Education (HE)		
Intakes Offered	February^, May^, September^		
Delivery Mode	Face to Face		
Payment Options	Trimester Instalments		

			Unit Code	Unit Name	Relative Period	Credit Points	EFTSL	INTERNATIONAL
			ANM110	Animation Studies and Practice	1	10	0.125	\$3,947.00
4	Щ		ANI170	Drawing for Animation	1	10	0.125	\$3,947.00
Ξ	GREE		ANI171	Foundations of Computer Graphics	1	10	0.125	\$3,947.00
	EG		ANI172	Introduction to Animation	1	10	0.125	\$3,947.00
DIPLOMA			ANI174	Applied Animation Techniques	2	10	0.125	\$2,826.00
	ASSOCIATE	- 1	ANI181	Animation Studio 1	2	20	0.250	\$5,652.00
	¥	CHELOR	CIM151	Contemporary Industrial Practices	2	10	0.125	\$2,826.00
	0	긢	CIM210	Media Studies	3	10	0.125	\$2,826.00
	SS	丟	ANI212	Animation Studio 2	3	30	0.375	\$8,478.00
	ĕ	⋖	CIM211	Cultural Perspectives	4	10	0.125	\$2,826.00
		m	ANI213	Animation Studio 3	4	30	0.375	\$8,478.00
			CIM312	Major Project Development	5	20	0.25	\$5,652.00
			ANI314	Animation Studio 4	5	20	0.25	\$5,652.00
			CIM310	Work Integrated Learning	6	10	0.125	\$2,826.00
			CIM330	Major Project Production	6	20	0.250	\$5,652.00
			CIM320	Creative Media Business and Entrepreneurship	6	10	0.125	\$2,826.00

<sup>\*</sup>Students can undertake specific units from other SAE degree programs to fulfil the elective requirement. Additonal electives can be found in page 11 of the FEE Schedule. Please note the price of elective unit varies depending on what a student selects as their elective. All unit prices are detailed in this FEE Schedule





















### **AUDIO**

Our Audio courses are an immersive, hands-on experience that covers every possible level of studio-, post- and live production, using cutting-edge equipment like Neve, SSL, and Audient consoles, while gaining proficiencies on software including Pro Tools, Logic Pro X, and Ableton Live. Your growth and development will be assessed through the completion of industry-based projects, not theoretically based essays, enabling you to build up a body of work and portfolio to share with potential employers. In preparation for an industry that commands agility and adaptability, you'll cut your creative teeth on projects initially in partnership with your course peers. As your skills develop and you work on more dynamic projects, you'll apply your capabilities to cross-discipline projects. Ultimately, this is all about a qualification that will expand your career. There is work placement as part of your course, to provide practical experience and help build your network. We'll also equip you with employability skills, giving you professional strategies in communication and self-promotion.

	DIPLOMA	ASSOCIATE DEGREE	BACHELOR	
Qualification	Diploma of Audio Production	Associate Degree of Audio	Bachelor of Audio	
Specialisation Course Code	AU5AD	AU6V4	AU7V4	
Duration	2 trimesters minimum	4 trimesters minimum	6 trimesters minimum	
2021 Indicative Course Fees	\$27,092	\$49,700	\$72,308	
Total Credit Points	80	160	240	
Sector	Higher Education (HE)			
Intakes Offered	February^, May^, September^			
Delivery Mode	Face to Face			
Payment Options	Trimester Instalments			

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Unit Code	Unit Name	Relative Period	Credit Points	EFTSL	INTERNATIONAL
AIM110	Thinking about Audio	1	10	0.125	\$3,947.00
AUD175	Foundations of Sound	1	10	0.125	\$3,947.00
AUD176	Foundations of Recording and Mixing	1	20	0.25	\$7,894.00
CIM151	Contemporary Industrial Practices	2	10	0.125	\$2,826.00
AUD177	Foundations of Audio Technology and Live Sound	2	10	0.125	\$2,826.00
AUD181	Audio Studio 1	2	20	0.25	\$5,652.00
AUD212	Audio Studio 2	3	30	0.375	\$8,478.00
CIM210	Media Studies	3	10	0.125	\$2,826.00
AUD213	Audio Studio 3	4	30	0.375	\$8,478.00
CIM211	Cultural Perspectives	4	10	0.125	\$2,826.00
AUD314	Audio Studio 4	5	20	0.25	\$5,652.00
CIM312	Major Project Development	5	20	0.25	\$5,652.00
CIM310	Work Integrated Learning	6	10	0.125	\$2,826.00
CIM330	Major Project Production	6	20	0.25	\$5,652.00
CIM320	Creative Media Business and Entrepreneurship	6	10	0.125	\$2,826.00

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#### **DESIGN**

Our Design courses are much more than teaching visual aesthetics, but rather, providing you with a detailed understanding and hands-on experience of the role of design in the contemporary world. You'll explore branding and identity design, online and print design, digital image-making and user-centred design. You'll create targeted designs with a particular audience in mind, and develop the skills to come up with creative solutions to complex problems in almost any context.

At SAE you won't find yourself in a lecture with 300 people or even in a traditional lecture at all. You'll be in a studio environment with the latest Adobe Creative Suite. Your growth and development will be assessed holistically based on your engagement with and completion of industry style projects and you'll learn to apply a strategic, entrepreneurial eye to your clients' needs. You will build up a diverse portfolio of work to share with potential employers and clients. In preparation for an industry that demands agility and adaptability, you'll cut your creative teeth on projects in partnership with your course peers. As your skills develop you will work on more future-focused and collaborative projects, applying your capabilities to cross-disciplinary projects. We'll also equip you with employability skills, giving you professional strategies in communication and self-promotion.

	DIPLOMA	ASSOCIATE DEGREE	BACHELOR	
Qualification	Diploma of Graphic Design	Associate Degree of Design and Visual Communication	Bachelor of Design and Visual Communication	
Specialisation Course Code	Specialisation Course Code DX5GD DX6D4		DX7D4	
Duration	2 trimesters minimum 4 trimesters minimum		6 trimesters minimum	
2021 Indicative Course Fees	\$27,092	\$49,700	\$72,308	
Total Credit Points	80	160	240	
Sector	Higher Education (HE)			
Intakes Offered	February^, May^, September^			
Delivery Mode	Face to Face			
Payment Options	Trimester Instalments			

			Unit Code	Unit Name	Relative Period	Credit Points	EFTSL	INTERNATIONAL
			DIM111	Scholarly Perspectives on Design	1	10	0.125	\$3,947.00
4	Щ		DDX170	Principles of Design	1	10	0.125	\$3,947.00
Ξ	GREE		DDX171	Fundamentals of Image Making	1	10	0.125	\$3,947.00
DIPLOMA	EG		DDX174	Design for Print Media	1	10	0.125	\$3,947.00
<u>-</u>			CIM151	Contemporary Industrial Practices	2	10	0.125	\$2,826.00
	Щ		DDX173	User Centered Design	2	10	0.125	\$2,826.00
	Ĭ	9	DDX181	Design Studio 1	2	20	0.250	\$5,652.00
		ᇜ	CIM210	Media Studies	3	10	0.125	\$2,826.00
	ASSOCIATE	CHELOR	DDX212	Design Studio 2	3	30	0.375	\$8,478.00
	Ă	٩	CIM211	Cultural Perspectives	4	10	0.125	\$2,826.00
		m	DDX213	Design Studio 3	4	30	0.375	\$8,478.00
			CIM312	Major Project Development	5	20	0.250	\$5,652.00
			DDX314	Design Studio 4	5	20	0.250	\$5,652.00
			CIM310	Work Integrated Learning	6	10	0.125	\$2,826.00
			CIM330	Major Project Production	6	20	0.250	\$5,652.00
			CIM320	Creative Media Business and Entrepreneurship	6	10	0.125	\$2,826.00

<sup>\*</sup>Students can undertake specific units from other SAE degree programs to fulfil the elective requirement. Additonal electives can be found in page 11 of the FEE Schedule. Please note the price of elective unit varies depending on what a student selects as their elective. All unit prices are detailed in this FEE Schedule























#### **FILM**

Our Film courses provide the practical experience and technical knowledge needed to launch yourself into the world of motion pictures. Starting with the fundamentals and rolling through to the finer, more complex aspects of cinematography, you'll acquire a very particular set of skills. Choose to specialise in either Production where the focus is on directing and producing or Post-Production where you'll refine your skills in editing, composing and colour grading. You'll be in a studio environment using industry-standard equipment like 4K Red, Sony and Canon cameras, DaVinci Resolve colour grading software, Adobe Premiere Pro, and Adobe Creative Cloud. Your growth and development will be assessed through the completion of industry-based projects, not theoretical based essays, enabling you to build up a body of work and portfolio to share with potential employers. In preparation for an industry that commands agility and adaptability, you'll cut your creative teeth on projects initially in partnership with your course peers. As your skills develop and you work on more dynamic projects, you'll apply your capabilities to cross-discipline projects. At SAE, you'll see your ideas come to life as you prepare for a big future in front of you behind the lens.

	DIPLOMA	ASSOCIATE DEGREE	BACHELOR	
Qualification	Diploma of Film	Associate Degree of Film	Bachelor of Film	
Specialisation Course Code	FF5FD	FF6E4	Production FF7F4 Post Production FF7N4	
Duration	2 trimesters minimum	4 trimesters minimum	6 trimesters minimum	
2021 Indicative Course Fees	\$27,092	\$49,700	\$72,308	
Total Credit Points	80	160	240	
Sector	Higher Education (HE)			
Intakes Offered	February^, May^, September^			
Delivery Mode	Face to Face			
Payment Options	Trimester Instalments			

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#### Unit Relative Credit Unit Name **EFTSL INTERNATIONAL** Code Points Period FIM111 Screen Studies & Practice 10 0.125 \$3,947.00 \$3,947.00 FLM170 10 0.125 Storytelling for the Screen FLM171 Introduction to Cinematography and Sound Recording 10 0.125 \$3.947.00 \$3,947.00 FLM172 Editing Principles and Techniques 10 0.125 2 \$2,826.00 CIM151 Contemporary Industrial Practices 10 0.125 2 FLM173 Screen Design \$2.826.00 10 0.125 FLM181 Film Studio 1 2 20 0.250 \$5,652.00 CIM210 \$2,826.00 Media Studies 3 10 0.125 BACHELOR FLM212 \$8,478,00 Film Studio 2 (Production) 3 30 0.375 FLP212 Film Studio 2 (Post Production) 3 0.375 \$8,478.00 30 CIM211 **Cultural Perspectives** 4 10 0.125 \$2.826.00 FLM213 Film Studio 3 (Production) 4 30 0.375 \$8,478,00 \$8,478.00 FLP213 Film Studio 3 (Post Production) 4 30 0.375 CIM312 \$5,652.00 Major Project Development 5 20 0.250 FLM314 Film Studio 4 (Production) 5 20 0.250 \$5,652.00 FLP314 Film Studio 4 (Post Production) 5 0.250 \$5,652.00 20 CIM310 6 0.125 \$2.826.00 Work Integrated Learning 10 CIM330 6 20 0.250 \$5,652.00 Major Project Production CIM320 Creative Media Business and Entrepreneurship 6 10 0.125 \$2,826.00



















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#### GAMES DEVELOPMENT

Games have the potential to change the world, and we can give you the skills to help change yours. Our bachelor starts at the base level and builds your expertise in programming and design. At SAE you won't find yourself in a lecture with 300 people or even in a traditional lecture at all. You'll be in a studio environment using industry-standard software like Unreal Engine 4, Unity3D, Autodesk 3D Studio Max and Maya, developing for technologies such as Oculus Rift, HTC Vive, Android, and iOS. You'll also learn to speak how the professionals do with expert lecturers guiding you in languages such as C++ and C#. Your growth and development will be assessed through the completion of industry-based projects, not theoretical based essays. This will ultimately help you build up a body of work and portfolio to share with potential employers or first client. In preparation for an industry that commands agility and adaptability, you'll cut your creative teeth on projects initially in partnership with your course peers. As your skills develop and you work on more dynamic projects, you'll apply your capabilities to cross-discipline projects. Your epic adventure in gaming starts here.

	DIPLOMA	ASSOCIATE DEGREE	BACHELOR	
Qualification	Diploma of Games Development	Associate Degree of Games Development	Bachelor of Games Development	
Specialisation Course Code	GA5GD	GA6K4	Games Programming GA7P4 Games Design GA7D4	
Duration	2 trimesters minimum	4 trimesters minimum	6 trimesters minimum	
2021 Indicative Course Fees	\$27,092	\$49,700	\$72,308	
Total Credit Points	80	160	240	
Sector	Higher Education (HE)			
Intakes Offered	February^, May^, September^			
Delivery Mode	Face to Face			
Payment Options	Trimester Instalments			

			Unit Code	Unit Name	Relative Period	Credit Points	EFTSL	INTERNATIONAL
			GIM110	Thinking About Games	1	10	0.125	\$3,947.00
₹	111		GAD170	Game Scripting	1	10	0.125	\$3,947.00
ОМА	REE		GAD171	Game Mechanics and Dynamics	1	20	0.250	\$7,894.00
7	Ω Ω		CIM151	Contemporary Industrial Practices	2	10	0.125	\$2,826.00
	DE(		GAD174	Game Asset Production	2	10	0.125	\$2,826.00
			GAD181	Game Studio 1	2	20	0.250	\$5,652.00
	F		CIM210	Media Studies	3	10	0.125	\$2,826.00
	<u>5</u>	9	GDS212	Games Studio 2 (Games Design)	3	30	0.375	\$8,478.00
	ASSOCIATE	ACHELOR	GPG212	Games Studio 2 (Games Programming)	3	30	0.375	\$8,478.00
	Š	픘	CIM211	Cultural Perspectives	4	10	0.125	\$2,826.00
	1	A	GDS213	Games Studio 3 (Games Design)	4	30	0.375	\$8,478.00
		m	GPG213	Games Studio 3 (Games Programming)	4	30	0.375	\$8,478.00
			CIM312	Major Project Development	5	20	0.250	\$5,652.00
			GDS314	Games Studio 4 (Games Design)	5	20	0.250	\$5,652.00
			GPG314	Games Studio 4 (Games Programming)	5	20	0.250	\$5,652.00
			CIM310	Work Integrated Learning	6	10	0.125	\$2,826.00
			CIM330	Major Project Production	6	20	0.250	\$5,652.00
			CIM320	Creative Media Business and Entrepreneurship	6	10	0.125	\$2,826.00

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#### **MUSIC**

If you're passionate about songwriting, beats, and cool production you are going to love the Associate Degree of Songwriting and Music Production. Brand new for SAE, this collaborative course provides a unique, hands-on, immersive experience to guide you through each level of songwriting and music production.

At SAE you won't find yourself in a lecture with 300 people or even in a traditional lecture at all. You'll be in a studio environment - learning contemporary songwriting strategies, music production technology and skills, nuances of performance, and recording techniques, as well as creating music for other media like games, film/screen and for live performance. Your growth and development will be assessed through the completion of industry-based projects, not theoretically based essays. These projects will contribute to your personal song/music portfolio that you'll be able to showcase to the music industry.

In preparation for an industry that commands agility and adaptability, you'll cut your creative teeth on songwriting and music production. As your skills develop and you work on more dynamic projects, you'll apply your capabilities across disciplines (e.g. with games/film students), and you could find yourself collaborating with fellow SAE students across Australia as well as SAE's global network. Ultimately, this is all about a qualification that prepares you for your career. There is work placement as part of your course, to provide practical experience and help build your network. We'll also equip you with employability skills, giving you professional strategies in communication and confident self-promotion. Once complete, you'll have the songwriting and music production tools you need to mix it with the best.

	DIPLOMA	ASSOCIATE DEGREE	BACHELOR			
Qualification	Diploma of Music Production	Associate Degree of Songwriting and Music Production	Bachelor of Songwriting and Music Production			
Specialisation Course Code	AU5MP	MU6V4	MU7V4			
Duration	2 trimesters minimum	4 trimesters minimum	6 trimesters minimum			
2021 Indicative Course Fees	\$27,092	\$49,700	\$72,308			
Total Credit Points	80	160	240			
Sector	Higher Education (HE)					
Intakes Offered	February^, May^, September^					
Delivery Mode	Face to Face					
Payment Options	Trimester Instalments					

			Unit Code	Unit Name	Relative Period	Credit Points	EFTSL	INTERNATIONAL
			AIM110	Thinking About Audio	1	10	0.125	\$3,947.00
⋖	ш		AUM172	Music Materials 1	1	10	0.125	\$3,947.00
OM	REI		AUM173	Introduction to Music Production	1	20	0.250	\$7,894.00
DIPLOMA	EG		AUM174	Music Materials 2	2	10	0.125	\$2,826.00
	E D		AUM181	Music Studio 1	2	20	0.250	\$5,652.00
	AT	œ	CIM151	Contemporary Industrial Practices	2	10	0.125	\$2,826.00
	OCI	<u> </u>	AUM212	Music Studio 2	3	30	0.375	\$8,478.00
	ASS	뽀	CIM211	Cultural Perspectives	3	10	0.125	\$2,826.00
	⋖	AC	AUM213	Music Studio 3	4	30	0.375	\$8,478.00
		m i	CIM210	Media Studies	4	10	0.125	\$2,826.00
			AUM314	Music Studio 4	5	20	0.250	\$5,652.00
			CIM312	Major Project Development	5	20	0.250	\$5,652.00
			CIM330	Major Project Production	6	20	0.250	\$5,652.00
			CIM310	Work Integrated Learning	6	10	0.125	\$2,826.00
			CIM320	Creative Media Business and Entrepreneurship	6	10	0.125	\$2,826.00

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## DIPLOMA OF AUGMENTED AND VIRTUAL REALITY & UNDERGRADUATE CERTIFICATE IN AUGMENTED AND VIRTUAL **REALITY**

If you want to be part of the exciting and expanding industry of VR and AR, we want to help you gain the core technical and design skills to work with these technologies. In a matter of months you will learn the key fundamentals of VR and AR. Learning in a world class environment, you'll be creating on the latest software, with face to face guidance from expert lecturers who will dive you a deep knowledge in augmented reality, virtual reality, mixed reality, haptic technologies, Human-computer interaction and protofyping. You will learn the technical workflows associated with common augmented and virtual reality platforms, including as scripting and asset pipeline, apply design and project management processes and engage in the development of scholarly skills. Upon completion you will be eligible for up to 80 credit points towards the Bachelor of Games Development (Games Design).

Qualification	Level 5, Diploma of Augmented and Virtual Reality	Undergraduate Certificate in Augmented and Virtual Reality
Course Code	GA5VR	GAXVR
Sector	Higher Education (HE)	Higher Education (HE)
Duration	2 trimesters minimum	1 trimester minimum
Location	Not available at all locations , please refer to sae.edu.au for campuses offering this course	Available online at all locations
Intakes Offered	February^, May^, September^	February^, May^, September^
Delivery Mode	Online	Online
Payment Options	Trimester Instalments	Trimester Instalments
2021 Indicative Course Fee	\$27,095	\$15,788
Total Credit Points	80 (Selected according to the unit details on the website)	40 (Selected according to the unit details on the website)

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	Unit Code	Unit Name	Relative Period	Credit Points	EFTSL	INTE	RNATIONAL
DIPLOMA	CMR110	Scholarly Perspectives in Augmented Reality & Virtual Reality	1	10	0.125	\$	3,947.00
	CMR101	Virtual Reality Technologies	1	10	0.125	\$	3,947.00
	CMR102	Augmented Reality Technologies	1	10	0.125	\$	3,947.00
	CMR100	Managing Software Projects	1	10	0.125	\$	3,947.00
	CIM151	Contemporary Industrial Practices	2	10	0.125	\$	2,827.00
	CMR103	Mixed Reality Hardware	2	10	0.125	\$	2,827.00
	CMR104	Computer Mediated Reality Major Project	2	20	0.250	\$	5,653.00





















### SUPPLEMENTARY ELECTIVES FOR BACHELOR COURSES

This list of elective modules below are available to use toward the 10 credit points of elective study required in the Bachelor degrees. Please note that modules may not run every trimester at every campus. Please schedule a meeting with your Department Coordinator to discuss options.

UNIT CODE	UNIT NAME	Relative Period	Credit Points	EFTSL	INTERNATIONAL
ANI170	Drawing for Animation	1	10	0.125	\$3,947.00
ANI171	Foundations of Computer Graphics	1	10	0.125	\$3,947.00
ANI172	Introduction to Animation	1	10	0.125	\$3,947.00
AUD175	Foundations of Sound	1	10	0.125	\$3,947.00
AUD177	Foundations of Audio Technology and Live Sound	2	10	0.125	\$2,826.00
DDX170	Principles of Design	1	10	0.125	\$3,947.00
DDX171	Fundamentals of Image Making	1	10	0.125	\$3,947.00
DDX174	Design for Print Media	1	10	0.125	\$3,947.00
DDX173	User Centered Design	2	10	0.125	\$2,826.00
FLM170	Storytelling for the Screen	1	10	0.125	\$3,947.00
FLM171	Introduction to Cinematography and Sound Recording	1	10	0.125	\$3,947.00
FLM172	Editing Principles and Techniques	1	10	0.125	\$3,947.00
FLM173	Screen Design	2	10	0.125	\$2,826.00
GAD170	Game Scripting	1	10	0.125	\$3,947.00
CMR101	Virtual Reality Techniques	1	10	0.125	\$3,947.00
CMR102	Augmented Reality Techniques	1	10	0.125	\$3,947.00
AUM172	Music Materials 1	1	10	0.125	\$3,947.00















