

International Student Guide.

Our reputation as the
leading specialist in
Creative Media Education
comes from over 40 years of
pioneering creative minds.

sae.edu.au/international

Sae
INSTITUTE



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SAE Institute Pty Ltd
CRICOS Provider Code 00312F | RTO: 0273 | TEQSA: PRV12042

Welcome to the start of your creative career.

On behalf of SAE Creative Media Institute, I would like to thank you for considering SAE as your further education provider in the exciting and vibrant creative media sector. At SAE, we are passionate about providing personalised learning opportunities for all individuals so that you can gain the practical skills and knowledge, the experience of working in creative teams, and the ability to develop your skills and abilities into the future.

As a student of SAE, you will work with a professional team of educators who are also creative practitioners and are committed to facilitating your learning and development. And of course you will have access to the state-of-the-art studios, equipment and learning environment in which to shine.

I wish you all the very best in your creative media career and hope to meet you in person at one of our SAE Campuses soon.



A stylized, handwritten signature in white ink, likely belonging to Colin Webber, positioned above his name and title.

COLIN WEBBER
DEAN, SAE AUSTRALASIA



Why study at SAE?

At SAE, you will receive an education of the highest quality in a supportive environment to release your creative potential.



Globally Connected

With 47 campuses in 23 countries, our expertise is world recognised and truly global. Our students and lecturers are a unique, diverse and creative community who come together for a collective purpose.



Creative Specialists

We employ specialists with extensive industry experience and connections to help you transition from study to industry. This ensures that you are industry ready when you graduate.



Project-Based

You will truly sharpen your skills by practicing, not just studying from a textbook. From day one, you'll be in small classes, using the latest equipment focused on practical project-based work.



Industry Recognised

Real job outcomes start with surreal classroom experiences. We work closely with our industry partners to provide you with work placement opportunities and hands-on experience.



Career Ready

Not only do our courses equip you with the practical skills you need to master your craft - together we invest time in expanding your employability skills, making you the complete package for employers.



Fast-Track

Be in your dream job sooner with our accredited fast-tracked learning pathways. Our fast-track option enables you to complete your 3 year Bachelor Degree in 2 years & 1 year Diplomas in just 7 months.



Industry Facilities

We invest heavily in our facilities, ensuring you are learning on the latest equipment using industry leading software. Our campuses offer inspiring spaces to work with classmates and across disciplines.



Support Services

We have a team of specialists who are here to help you navigate your way through any challenges that may arise throughout your journey at SAE. We are committed to supporting your experience.



Work Placements

We support students through work placements, ensuring 100% of our students graduate with real-world, industry experience. Work placements are a great stepping stone to professional work.

Navitas is a leading global education provider that offers an extensive range of educational services to students and professionals including creative media education, university programs, professional education, English language training and settlement services.

navitas 

VANCOUVER

EMERYVILLE

MÉXICO CITY

BOGOTÁ

NEW YORK

CHICAGO

NASHVILLE

ATLANTA

MIAMI

GLASGOW

LIVERPOOL

OXFORD

LONDON

BRUSSELS

AMSTERDAM

PARIS

COLOGNE

BOCHUM

FRANKFURT

STUTTGART

MADRID

BARCELONA

GENEVA

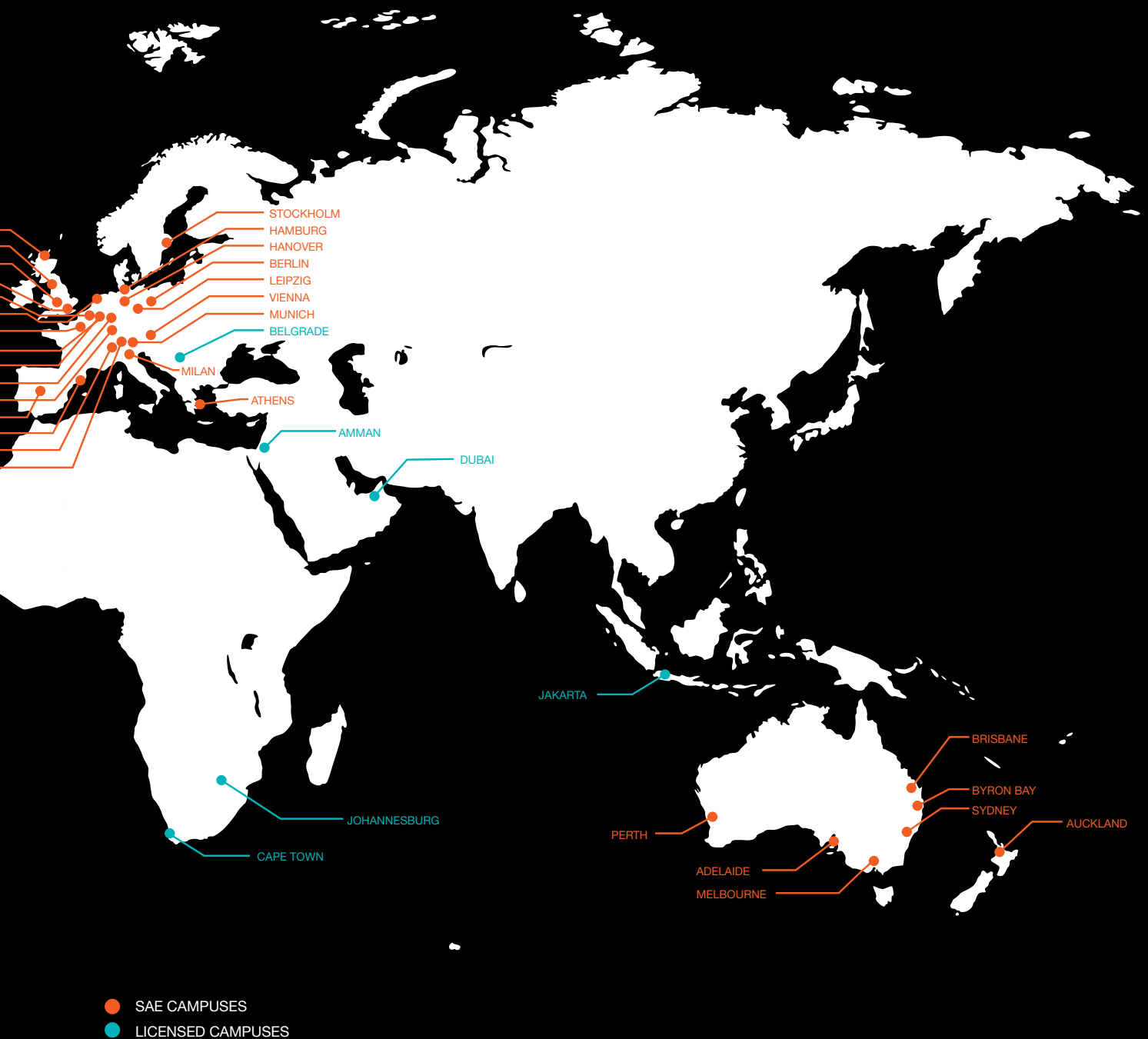
ZURICH

Global Connections.

**10,000 STUDENTS ANUALLY,
47 CAMPUSES, 23 COUNTRIES,
1 AMAZING CAREER.**

SAE launched in 1976 with the mission to provide specialist higher education and vocational courses to inspire and develop the skills of our students. Within the courses, the emphasis is on practical experience with a focus on student needs and outcomes and providing excellence in academic and student services.

From Australia & New Zealand, to The Middle East, Europe, South America & The United States, there is an SAE campus in just about every corner of the globe.



SAE COURSES ARE AUSTRALIAN GOVERNMENT
ACCREDITED & INTERNATIONALLY-RECOGNISED.

SAE Alumni.

We pride ourselves on our connections within the industry and the provision of support.

The SAE Alumni Association offers graduates information and services related to furthering their education and establishing industry contacts.

It encourages the career development of graduates and offers support in this development through the Alumni Association services, activities and the relationship with the Institute's industry partners.

We focus on the exchange of knowledge amongst our association members, the identification and advertising of career opportunities and also projects that are available to graduates.

We pride ourselves on our connections within the industry and the provision of support, which helps to ease the transition from study to entry into the creative media industry.



Creative Media Success.

We help you make connections, inspire your creative confidence and open up a world of opportunities.

Our talented graduates and staff have made their mark on the global creative media scene with a collection of awards including Grammys, Emmys, BAFTAs and an Oscar.

In early 2013, we were very proud to announce that SAE graduate, Mark Paterson, had gone on to achieve outstanding success in his field, collecting the Oscar for Best Soundtrack for his work on *Les Misérables*. While recognition at this level is something that most people can only dream about, our students have gone on to achieve huge success and enjoyed rewarding careers in many areas of the creative media industry.

SAE graduates have worked on numerous audio projects with highly respected artists including Christina Aguilera, Backstreet Boys, George Clinton, Beck, Beyoncé, Björk, Mary J. Blige, James Brown, Bush, Mariah Carey,



Phil Collins, Eurythmics, Godsmack, Macy Gray, Guns n' Roses and many more.

In film, animation and visual effects, our graduates have worked on productions including *Pirates of the Caribbean 3*, *Transformers*, *Guardians of the Galaxy*, *Maleficent*, *Harry Potter*, *Batman Begins*, *Charlie and the Chocolate Factory*, *The Brothers Grimm*, *The Lion King*, *The Legend of Zorro*, *Thunderbirds*, *Kingdom of Heaven*, and *Lord of the Rings* to mention just a few.

SAE helps you make connections, inspire your creative confidence and open up a world of opportunities.

Real World Facilities.

SAE has over 40 years of experience in preparing students for exciting career opportunities in Creative Media.

SAE is committed to providing learning environments that inspire, energise and motivate our students to achieve. We believe that to get the best out of a creative person, you have to put them in a truly creative environment. SAE campuses are thoughtfully-designed, creative study spaces that support hands-on collaborative learning and are filled with the latest equipment and software.

Our academic staff all have strong industry ties - from being active music producers and game developers, to holding positions on influential industry bodies and judging at prestigious film festivals.

Masterclasses are a feature of all our campuses worldwide, where respected and influential experts in their field – animators, audio engineers, filmmakers and games designers – are invited to give seminars and workshops for our students and alumni.

Industry events also feature in our calendar. Industry partners are invited to review our students' work at our graduation events and they will also often provide opportunities to review their new products and services.

Internship or work experience opportunities are available for our students through our creative media partners.



GOOD
DESIGN
AWARDS

OFFICIAL CATEGORY PARTNER

SPLENDOUR
IN THE GRASS

We work closely with our industry partners, we employ specialists with real-world experience and we deliver personalised education in world-class facilities.



Splendour in the Grass.

SAE helps make the magic happen at Splendour in the Grass.

SAE was represented by staff, students and alumni at Splendour in the Grass, which takes place in the beautiful North Byron Parklands. 14 students and three staff members were on-site for four days, getting the experience of a lifetime from the best seats in the house - both back of house and front of stage. We spoke to a few of the SAE crew on-site about their Splendour In The Grass experience.

Keeping the party vibes going all weekend is Stage Manager of the popular Tiny Dancer Stage, SAE Brisbane alumni Dylan Hooper. Besides keeping the vibes rolling at Splendour, Dylan the Co-owner and Founder of Twisted Pair Productions, has also been production manager at Falls Festival for the previous two years.

For Dylan, taking on interns at Twisted Pair Productions and assisting students at Splendour is a nice way to return the favour of the education he received. "It's inspiring to see students so keen and interested in their futures, this is the key to success because you can't teach enthusiasm," he says.

Susan Youl had a very special journey to Splendour this year. Travelling from Melbourne and camping on-site, she assisted the audio team on the Amphitheatre Stage. Susan came to SAE after spotting the crew backstage working the festival in 2017, wanting to do what they were doing, she enrolled in a Bachelor of Audio at the SAE Melbourne campus.



“

I LOVED BEING TUTORIED BY SUCH IMMENSE TALENT, I LOVED BEING TAUGHT BY PEOPLE I LOOK UP TO, PEOPLE I AM FRIENDS WITH TO THIS DAY.

TAYA - ELECTRONIC DANCE MUSIC ARTIST & SAE BYRON BAY GRADUATE

”

“This is surreal being here, a year ago I was the one in the crowd dreaming to be involved with live sound, now I’m here backstage networking and doing what I’ve always wanted to do.”

Susan has made such an impression on the on-site team that she has been offered paid work once she returns to Melbourne. “After this experience I now know that I have what it takes to make it in the industry, I’ve made my goals a reality,” she said.

Closing the festival at Tipi Forest was TAYA, a self-confessed dream come true for the SAE Byron Bay graduate. The talented DJ and producer had the honor of being named the number one EDM (Electronic Dance Music) act to see at Splendour 2018 according to OZEDM, Australia’s premier electronic music website.

For TAYA, SAE was the best possible place to make meaningful connections “I loved being tutored by such immense talent, I loved being taught by people I look up to, people I am friends with to this day,” he says. Playing the crowd out at Australia’s biggest music festival, this is only the beginning for TAYA.

SAE truly makes the magic happen at Splendour In The Grass, both on stage and backstage.

Every year, SAE offers students from across the country the chance to intern at Australia’s biggest and most popular music festival, Splendour In The Grass.



Brisbane.

Brisbane is Queensland's capital city and is situated on Australia's East coast, located between the incredible Gold Coast and Sunshine Coast. Within an hour's drive, you can be at the theme parks and beaches of the Gold Coast or in the stunning Sunshine Coast towns of Noosa and Mooloolaba.

The SAE Brisbane campus is perfectly located in the creative hub of Brisbane, West End. You will be within walking distance of popular tourist destinations including the Queensland Gallery of Modern Art, Queensland Performing Arts Centre (QPAC) and an array of shops and restaurants that entails Southbank Cultural Precinct.

With easy access to a range of public transport options, you will find Brisbane to be the perfect place to study and experience what Australia has to offer.

KEY FACILITIES

- 7 digital/analogue studios and 4 live recording rooms.
- Cyclorama film studio and post-production suites.
- Oculus Rift and HTC Vive virtual reality headsets and Perception Neuron motion capture suits.
- Professional standard design and animation equipment including Wacom graphics tablets.
- Premium industry consoles including the Neve Custom Series 75.
- Avid S6 studio.
- Large multipurpose sound stage.
- Post-production editing suite with attached vocal booth.
- 9 after-hours iMac computer labs and 3 after-hours PC computer labs with latest creative media software.
- Film theatre with cinema seating.



Average Daily Temperature of 26.6°C



Average Number of Clear Days 113



Population of 2,462,637



26% of population were born overseas



Architecturally-designed and award-winning building located in the city's West End.



State-of-the-art studios and professional industry-utilised equipment.



A teaching and learning team committed to excellence in education and specialist training.



Walking distance of popular tourist destinations including galleries and shopping districts.

Byron Bay.

The most Eastern point of the Australian mainland, this coastal town is blessed with an incredible natural environment loved by all who visit and call Byron home.

Located in Northern NSW and under one hour's drive from the Gold Coast's International Airport, the town is famous for its laid-back lifestyle, beach culture and sweeping green hills of the hinterland.

The SAE Byron Bay campus can be found on the edge of town, easily accessible from the centre of Byron Bay, complete with cafés, bars and restaurants catering to the large number of tourists and locals. With a lifestyle like no other town in Australia, you will find Byron Bay to be the perfect place to unleash your creativity with SAE.

The SAE Byron Bay campus is the Headquarters of SAE and is set amongst lush bushland and gardens complete with on-campus accommodation and café.

KEY FACILITIES:

- 10 large digital and analog recording studios all with live spaces plus a dedicated mastering suite.
- Flagship SSL Duality recording Studio 1 with two large live spaces and two isolation booths, 5.1 Surround Sound and an electronic music production (EMP) suite.
- Studio 2 includes a flexible workflow space equipped with a control room and 2 live spaces, home to our unique Producer in Residence program.
- Premium industry consoles including the SSL Duality, SSL 9000K and the Custom Series 75 console powered by Neve.
- Lecture theatre / film theatrette with cinema seating and 7.1 Surround Sound.



Average Daily Temperature of 23.7°C



Average Number of Clear Days 108



Population of 10,500



19% of population were born overseas



A purpose-built campus set against a background of lush subtropical gardens minutes from town.



Smaller class sizes with more access to our team of industry-experienced and passionate lecturers.



Secure and affordable on-campus student accommodation.



Outstanding professional development opportunities through local internships.

Sydney.

Sydney is the international, world-class, world-famous harbour city that offers an unparalleled quality of life. Voted the third most liveable city in the world, it is the largest city in Australia with a population of over 5 million.

Located alongside the ocean with access to some of the country's most famous beaches just a short distance from downtown.

The SAE Sydney campus is as welcoming to students and visitors as the city is as welcoming to international tourists and visitors.

A seven story, purpose-designed campus opened in 2017 in Sydney's arts and cultural hub, Chippendale.

Centrally-located, the campus is nearby public transport and the bustling central station railway. Reside in the inner city or move about the city using public transport.

KEY FACILITIES:

- 7 audio control rooms, 7 live recording studios and 2 audio post-production studios.
- 5 film edit suites including specialised colour grading suite.
- Android and iOS gaming touch devices, Oculus Rift kits and Samsung VR.
- Energy Groove radio station on-campus.
- Wonder Room.
- 9 iMac and PC computer labs.
- Large student collaboration spaces and social rooftop.
- Specialist Masterclasses.



Average Daily Temperature of 21.8°C



Average Number of Clear Days 103



Population of 5,230,330



36.7% of population were born overseas



One-on-one attention and collaborative learning opportunities.



An active and welcoming Student Representative Council.



State-of-the-art studios and professional industry-utilised equipment.



Strong ties to IGDA, the peak games development body.

Melbourne.

Melbourne is a bustling creative hub with a global reputation for creativity within the arts field. It is the capital city of the state of Victoria.

The city produces a number of arts activities, festivals and events and is the city many of the country's leading artists enjoy calling home.

Due to it rating highly in entertainment, tourism and sport, as well as education, healthcare, research and development, the EIU (Economist Intelligence Unit) currently ranks Melbourne as the second most liveable city in the world, it was ranked as the world's most liveable city for seven years in a row, from 2011 to 2017.

The SAE Melbourne campus is located within the vibrant Southbank precinct close to key arts facilities including Arts Centre Melbourne, Melbourne Recital Centre, national art galleries and some of the city's best restaurants, cafés and nightlife.

KEY FACILITIES:

- 9 audio studios including Neve Genesys and AVID S6.
- 4 edit suites and designated mastering suite.
- 360sqm acoustically-treated multipurpose sound stage.
- 7 iMac and 4 PC computer labs.
- Professional standard film equipment including SONY PMW-F5, 4 FS7's and Steadicam.
- Lecture Theatre with 5.1 Surround Sound.
- HTC Vive, Oculus Rift & Oculus Go VR headsets.
- 3D printer.



Average Daily Temperature of 19.8°C



Average Number of Clear Days 50



Population of 4,963,349



33.8% of population were born overseas



A supportive, multicultural and welcoming staff and student community.



Collaborative work opportunities, experiences and events.



Unique professional development opportunities including an 80-hour internship.



A large modern campus facility.

Perth.

Perth is located on the West coast of the Australian mainland and is Western Australia's capital city. Often referred to as Australia's sunniest capital city, the CBD is positioned on the Swan River and close by the ocean with pristine beaches and national parks.

Perth is a very cosmopolitan and multicultural city and is popular among many different nationalities.

The SAE Perth campus is located within walking distance to the CBD, the river, great cafés, affordable accommodation and public transport.

The campus has a welcoming student community and a staff of dedicated professionals committed to best-practice teaching and learning.

The SAE Perth campus is a fun, dynamic and highly creative learning environment within world-class, architecturally-designed facilities.

KEY FACILITIES

- Digital and analog recording and production studios.
- Flagship 40 Channel C75 with Pro Tools Ultimate and Studer 2" tape.
- Audient ASP8024, Audient 4816, AVID S6 M40 5.1 and AVID C|24 consoles.
- Mastering suite with Buzz Audio, Dangerous Music And Neve outboard with SSL conversion.
- Broadcast studio with Cyclorama sound stage.
- Post-production editing and surround mixing suites.
- Computer labs with industry standard software including UDK and Maya.



Average Daily Temperature of 23.3°C



Average Number of Clear Days 130



Population of 2,059,484



36.1% of population were born overseas



Conveniently located within walking distance of the CBD, accommodation and public transport.



A fun, dynamic and creative learning environment in architect-designed facilities.



Diverse student community with a vibrant social campus culture.



Great guest lectures and seminars with renowned industry leaders.



Student Project.



Career Ready Graduates.

Your experience with us will give you the opportunity to build the skills to pursue your dream career.

Transitioning from an educational environment into the workforce, or changing careers into a new industry can be a big, at times overwhelming, but mostly exciting move. Not only are we here to equip you with the technical skills to navigate your chosen industry - we also help build your employability skill set too.

These skills are not always defined by discipline or industry, they are relevant to all careers in your future and will help you adjust quickly to any new workplace.

Alongside your professional skills, you will also graduate with professional work environment skills.

> Diploma

A foundation level qualification that develops industry skills for specific employment outcomes and furthers your learning.

QUALIFICATION

Higher Education Diploma

INTAKES

February, June & September

FAST-TRACKED

2 Trimesters

STANDARD DURATION

3 Trimesters

Accelerate your learning to gain industry-valued skills, that will set you up for entry-level employment.

> Associate Degree

A higher education qualification that gives you the knowledge and skills to work in a paraprofessional role, supporting qualified industry professionals.

QUALIFICATION

Associate Degree

INTAKES

February, June & September

FAST-TRACKED

4 Trimesters

STANDARD DURATION

6 Trimesters

Complete a professional portfolio to showcase your skills. Excellent pathway to a Bachelor qualification.

> Bachelor Degree

A higher education qualification that offers rigorous skills development in a studio-based learning environment for broad industry and employment application.

QUALIFICATION

Bachelor Degree

INTAKES

February, June & September

FAST-TRACKED:

6 Trimesters

STANDARD DURATION

8 Trimesters

Complete an industry-based work placement and graduate with an extensive creative portfolio.



Application Process.

There are **six easy steps** in the application process to ensure that you are submitting a complete application.



COMPLETE, SIGN AND RETURN THE SAE ENROLMENT FORM.

- Download and complete the International Enrolment Guide
- Send completed enrolment form to: **international.admissions@sae.edu**
- Please ensure you attach a copy of your passport, academic documents and evidence of your English language competency.



RECEIVE AN OFFER.

- International Admissions will review and assess your application and if all is in order, will email you a Letter of Offer. If you are using an education agent, your offer will be sent to your agent.
- An offer may include conditions that must be met, before your enrolment can be approved.
- If you have requested advanced standing or credit (Recognition of Prior Learning - RPL), we will help you to apply for this before you receive your course offer.



ACCEPTANCE OF OFFER.

When your application for enrolment has been approved by admissions, you will be asked to:

- Sign a Student Admissions Agreement.
- Pay a tuition deposit.
- Arrange OSHC (Overseas Student Health Cover).



FINALISE ENROLMENT.

Your study placement is confirmed when you receive an electronic Confirmation of Enrolment (eCoE). An eCoE is required before you can apply for your Student Visa. If you are using an education agent, your eCoE will be sent to your agent.



APPLY FOR YOUR VISA.

International students must obtain a Student Visa. For more information, go to: <https://immi.homeaffairs.gov.au/visas/getting-a-visa/visa-listing/student-500>



PLAN YOUR TRAVEL

Wait to receive your Student Visa, then book your tickets to Australia.

For more information about planning your arrival, visit the SAE website: www.sae.edu.au





Entry Requirements.

All Courses

- Students must be aged 18 years (or turning 18 during the first semester) or over to enrol.
- Students must have successfully completed secondary studies (assessed equivalent of Australian Year 12).

BACHELOR & ASSOCIATE COURSES:

- IELTS Academic minimum overall band of 6.0 with no individual band below 5.5, or equivalent.

DIPLOMA COURSES:

- IELTS Academic minimum overall band of 5.5 with no individual band below 5.0, or equivalent.

Applying for a Student Visa

Before you can apply for a Student Visa, you will need to receive an electronic Confirmation of Enrolment (eCoE) from SAE. The eCoE can only be issued after you have satisfied all admissions requirements as follows:

1. Academic Requirement.
2. English Language Requirement.
3. Evidence that you meet Australia's Department of Home Affairs Genuine Temporary Entrant (GTE) criteria.
4. Upfront payment for first Trimester course fees and OSHC (Overseas Student Health Cover) costs.

Meeting the GTE Criteria.

Your individual circumstances must demonstrate you genuinely intend to stay in Australia temporarily, for the purpose of completing a qualification. SAE may ask for evidence that supports you in meeting this requirement.

For more information about Genuine Temporary Entrant Criteria, go directly to the Department of Home Affairs website: www.immi.homeaffairs.gov.au

Support Services.

SAE offers a variety of Student Services to help you throughout your studies.



WE ARE HERE TO HELP

Let's be honest, studying can be hard work and isn't something that comes naturally to everyone. We have a team of specialists who are here to help you navigate your way through any challenges that may arise throughout your journey with SAE.



SUPPORTING YOUR EXPERIENCE

Not only are our lecturers available to guide you through your studies, our student services and library teams can also help along the way. Whether it's providing insights into how to research, finding the right information, writing for assignments, time and study management skills - you will be surrounded by support at SAE.



HEALTH COVER

International students* are required to purchase visa length Overseas Student Health Cover (OSHC) in order to have their enrolment finalised and Confirmation of Enrolment (CoE) issued. OSHC is compulsory insurance that provides cover for the cost of medical and hospital care which you may incur while in Australia. We advise arranging healthcare directly with an OSHC provider; further information (including preferred providers) can be obtained from the Department of Home

Affairs website:
www.immi.homeaffairs.gov.au

*The following students are considered to have adequate health insurance and do not need to purchase OSHC: Norwegian students covered by the National Insurance Scheme, Swedish students who have insurance provided by CSN International or Kammarkillegiet and Belgian students



SUPPORTING YOUR LEARNING

on-hand to assist you with the use of specialist equipment and facilities, provide technical advice and give you access to equipment. IT staff are also on-hand at each campus for support with our resources.



SUPPORTING YOUR WELLBEING

Not only are our lecturers available to guide you through, we can also connect you with the right people for any other support you may need. From accommodation, transport and local services, through to providing a confidential liaison to professional services in health, social services, finance and counselling - SAE are committed to giving you all the support you need.



ESOS ACT

Australia's laws promote quality education and consumer protection for overseas students. The Education Services for Overseas Students (ESOS) Act 2000 and the National Code 2018 are designed to protect the interests of students coming to Australia on Student Visas. The legislation aims to protect and enhance Australia's reputation for quality education, to provide tuition protection and support the integrity of the Student Visa program.

For further information:
www.internationaleducation.gov.au



SUPPORTING YOUR LANGUAGE

SAE understands that moving to a new country and adjusting to a new learning style can be difficult - especially if English is your second language. To support international students in their studies, we provide English language support through:

Our Libraries. Reach out to one of SAE's librarians if you need some assistance sourcing information, researching or clarifying texts.

LinkedIn Learning. All SAE students have complimentary access to this learning resource. Choose from any of the English language or subject specific modules to support your learning journey.

Navitas English Courses. SAE is part of the broader Navitas group. If additional language support is required, you may consider exploring one of these courses to develop your English proficiency.

Entry Pathways.

SAE offers several pathways for entry into our courses.

NAVITAS ENGLISH PARTNER PATHWAYS

- **NAVITAS ENGLISH**
00289M
- **HAWTHORN-MELBOURNE ENGLISH LANGUAGE CENTRE**
02931G

navitas 



VOCATIONAL PARTNER PATHWAYS

- **SAE JAKARTA**
- **SAE DUBAI**
- **AAT COLLEGE INDIA**
- **TAFE QUEENSLAND**

SAE recognises previous studies from accredited institutions. Applicants are encouraged to submit credit recognition information as part of the enrolment process. Applying is easy, simply complete the Recognition of Prior Learning form from the SAE website along with your application form.

SAE has a number of Articulation and Credit Transfer Agreements with other education providers as well as SAE campuses globally. These agreements provide students with a structured pathway into SAE's Degree and Diploma courses.



ELICOS ENGLISH PARTNER PATHWAYS

- **ABILITY EDUCATION**
01530K
- **BROWNS ENGLISH LANGUAGE SCHOOL**
02663M
- **ENGLISH LANGUAGE COMPANY (ELC)**
02551G
- **ENGLISH LANGUAGE COMPANY (ELC)**
02551G
- **ENGLISH LANGUAGE SCHOOLS (ELIS)**
02644C
- **ENGLISH UNLIMITED**
03296K
- **ILSC LANGUAGE SCHOOLS**
060152J
- **IMPACT ENGLISH COLLEGE**
02995B
- **INTERNATIONAL HOUSE**
02623G
- **LANGUAGE LINKS**
02139J
- **LEXIS ENGLISH**
01632D
- **PERTH INTERNATIONAL COLLEGE OF ENGLISH (PICE)**
02368G



Animation



ANIMATION

Student Project.

Overview

Title: Frankensteam Observatory

Designers: David Coghlan, Christopher Chan & Ho Yin

Course: Bachelor of Animation

Campus: SAE Perth

Synopsis

The eccentric steampunk engineer Quillo works for King Alorious to build a clockwork army to protect the kingdom of Hyperion against the traitorous Zareson.

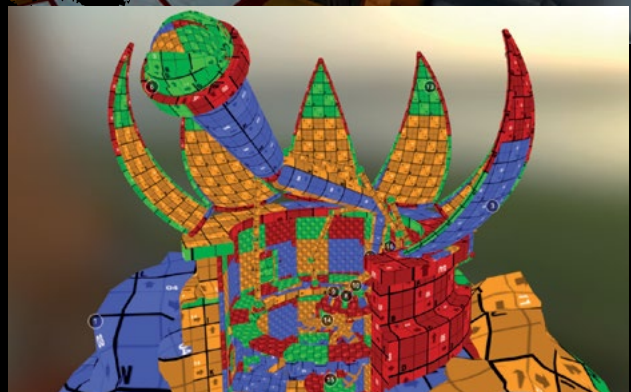
Frankie, Quillo's Assistant, wakes from his most recent upgrade to learn his maker has been kidnapped & forced to build war machines for the General's coup.

Credits

David Coghlan: Concept art, modeling for corridor, doors, diffuse textures for roof, walls, platforms, stairs, control centre, telescope, corridor and doors.

Christopher Chan: Concept of cogs, roof, spiral stairs telescope, modeling all except doors, corridor, lanterns & bedrock, texturing of telescope eye & looking eye, all normal, AO & spec maps, lighting and scene setup.

Ho Yin: Colour chart, bedrock & lantern concept, modeling, bedrock & lanterns, Texturing diffuse textures for bedrock, cog system, lanterns, basement floor and barrier.



Animation Courses.

Bachelor of Animation



Standard Track: 8 Trimesters
CRICOS: 105477A



Fast Track: 6 Trimesters
CRICOS: 105478M



Brisbane | Sydney | Melbourne | Perth



The Bachelor of Animation course provides you with in-depth, hands-on experience across a variety of Animation skills and techniques including 3D modelling, rigging, design, textures, lighting, rendering and compositing.

You will be in a studio environment using industry-standard Animation software like Maya, Autodesk 3DS MAX, ToonBoom, Substance Painter, Z-Brush and Adobe Creative Suite to help bring your remarkable ideas to life. Your growth and development will be assessed through the completion of industry-based projects, not theoretical-based essays. This will ultimately help you build up a body of work and portfolio to share with potential employers or your first client.

Work placement is available and is an important part of your course to provide practical experience and help build your creative network. We will also equip you with employability skills, giving you professional strategies in communication and self-promotion. The Bachelor of Animation course is a qualification that will aid in the expansion of your career within the Animation industry.



CAREER PATHS

- 2D/3D Animator, Modeller or Rigger
- Visual Effects/Environment/Character/Game Artist
- Motion Graphics Designer
- Architectural Visualiser
- Post-production for Broadcast Media

Associate Degree of Animation



Standard Track: 6 Trimesters
CRICOS: 080178M



Fast Track: 4 Trimesters
CRICOS: 080199F



Brisbane | Sydney | Melbourne | Perth



The Associate Degree of Animation course provides you with the technical expertise and knowledge to enter the Animation industry as a highly-skilled, paraprofessional employee. You will learn and implement Animation techniques that include 2D and 3D graphics, drawing for animation, animation post-production, project management and modelling.

You will be learning in a studio-based environment utilising industry-standard Animation software such as Autodesk 3DS Max, Maya and Adobe Creative Suite. Your work will be assessed through practical projects rather than theoretical based essays. This ensures that you have a creative and practical portfolio that will assist you in landing your first Animation job or freelance client.

In preparation for an industry that commands adaptability, you will work in partnership with your course peers. As your skills develop, you will apply your capabilities on cross-discipline projects.

The Associate Degree features a variety of modules from the Bachelor of Animation course, ensuring that you graduate with the necessary skills and techniques to confidently enter the Animation industry. The Associate Degree is also an excellent pathway into our Bachelor of Animation course and will set you up as a dependable and reliable Animator.



CAREER PATHS

- 2D/3D Animator
- 3D Modeller
- Technical/Visual Effects/Game/Character Artist
- Post-production for Broadcast Media
- Motion Graphics Designer





Diploma of 3D Animation



Standard Track: 3 Trimesters
CRICOS: 094747A



Fast Track: 2 Trimesters
CRICOS: 102826J



Brisbane | Byron Bay | Sydney | Melbourne | Perth



The Diploma of 3D Animation course provides you with bountiful access to industry-recognised expert lecturers and the latest Animation tools and software including Autodesk, Maya and Adobe Creative Suite. Dive into Animation techniques including modelling, lighting, shading and rendering to gain a holistic, foundational understanding of the 3D production process.

You will be in a genuine studio-based environment, engaging in collaborative learning processes to develop and produce a short Animation piece in response to an industry-standard client brief. You will understand and apply production techniques required to pitch creative concepts to potential clients, employers and producers.

You will learn from lecturers with extensive Animation experience and connections within the industry.

Complementing your technical Animation skills, you will also graduate with employability skills and introductory project management techniques. The Diploma of 3D Animation has a strong practical focus, underpinned by key theoretical components. The course content is informed by our strong links to industry and our 40-year history in designing and teaching creative media courses.



CAREER PATHS

- Junior 3D Modeller
- Junior 3D Animator
- Junior Character Designer
- Freelance Animator
- Junior 3D Visualisation Specialist

Upon completion, you will be eligible for up to 80 credit points towards the Bachelor of Animation



At SAE the lecturers are so helpful and encourage you to achieve your goals. Studying with SAE improved my skills in a way that I could never have imagined possible.



Rachel Tsou - Taiwan
Diploma of 3D Animation
SAE Sydney Campus

Sample Units

- Animation Studies & Practice
- Contemporary Industrial Practices
- Drawing for Animation
- Animation Production
- 3D Modelling
- Computer Graphics
- Major Project Development
- Work Placement





Audio & Music



AUDIO
& MUSIC

Audio Courses.

Bachelor of Audio



Standard Track: 8 Trimesters
CRICOS: 105480F



Fast Track: 6 Trimesters
CRICOS: 105481E



Brisbane | Byron Bay | Sydney | Melbourne | Perth



The Bachelor of Audio course is a fully-immersive, hands-on experience that covers all aspects of studio, post and live sound production. You will be trained in an array of Audio skills including Audio engineering, Mic and signal processing, digital audio, DAW operation, and artist and project management.

You will be learning in professional Audio studio environments and utilising industry-standard equipment including Neve, SSL or an Audient console. While gaining proficiencies on software including Pro Tools, Logic Pro X, and Ableton Live. Your growth and development will be assessed through the completion of industry-based projects, not theoretical-based essays. This learning process will leave you with an exceptional body of work and a portfolio that will help land your first client or potential future employer.

Work placement is available and is an important part of your course to provide practical experience and help build your creative network. We will also equip you with employability skills, giving you professional strategies in communication and self-promotion. The Bachelor of Audio course is a comprehensive exploration into the art of sound which will aid in the enhancement of your career within the Audio industry.



CAREER PATHS

- Radio Broadcast Producer or Engineer
- Post-Production Engineer for Film or TV
- Music Producer
- Mastering Engineer
- Live Sound Engineer

Bachelor of Songwriting and Music Production



Standard Track: 8 Trimesters
CRICOS: 105153K



Fast Track: 6 Trimesters
CRICOS: 105151A



Brisbane | Byron Bay | Sydney | Melbourne | Perth



The Bachelor of Songwriting and Music Production is a collaborative course providing a unique, hands-on, immersive experience to guide you through each level of songwriting and music production.

You will learn, in a studio environment, contemporary songwriting strategies, music production technology and skills, nuances of performance, and recording techniques, as well as creating music for other media like games, film/screen and for live performance. As your skills develop and you work on more dynamic projects, you'll apply your capabilities across disciplines and you could find yourself collaborating with fellow SAE students across Australia as well as SAE's global network.

Once complete, you'll have the songwriting and music production tools you need to mix it with the best.



CAREER PATHS

- Studio Composer
- Music Producer
- Songwriter
- Artist and Repertoire Scout
- Music and Sound Designer
- Live Music Performer
- Small Business Owner
- Music Technician
- Music Supervisor
- Studio Musician
- Music Programmer



Audio Courses.

Associate Degree of Audio



Standard Track: 6 Trimesters

CRICOS: 080179K



Fast Track: 4 Trimesters

CRICOS: 103288M



Brisbane | Byron Bay | Sydney | Melbourne | Perth



The Associate Degree of Audio course provides you with the knowledge and technical expertise to enter the Audio industry as a highly-skilled, paraprofessional employee. You will learn and develop Audio skills across studio, post-production and live sound production.

You will be learning in a studio-based environment utilising industry-standard, small and large format Audio consoles such as Neve and Audient. You will develop skills with industry-leading software including Pro Tools, Logic Pro X, Ableton Live and more.

You will get the opportunity to record your favourite music genres and participate in genuine Audio projects with real-world briefs. Your work will be assessed through practical projects. This ensures that you have a creative and practical portfolio that will assist you in landing your first Audio job or potential freelance client.

In preparation for an industry that commands adaptability, you will work on projects with your course peers. As your skills develop, you will then apply your capabilities on cross-discipline projects.

The Associate Degree features a variety of modules from the Bachelor of Audio course, ensuring that you graduate with the necessary skills and techniques to confidently enter the Audio industry. The Associate Degree is also an excellent pathway into our Bachelor of Audio course and will set you up as a dependable and reliable Audio producer/employee.



CAREER PATHS:

- Independent Music Producer
- Location Sound Recordist
- Assistant Studio or Broadcast Engineer
- Online Audio Content Producer
- Audio/Visual Technician

Diploma of Audio Production



Standard Track: 3 Trimesters

CRICOS: 094743E



Fast Track: 2 Trimesters

CRICOS: 102827H



Brisbane | Byron Bay | Sydney | Melbourne | Perth



The Diploma of Audio Production course provides you with extensive access to industry-recognised expert lecturers and the latest Audio equipment and technology such as Neve, Audient, Logic Pro X, Ableton Live and many more. Dive straight into the key fundamentals of studio production, live sound production and electronic music production.

You will be in a genuine studio-based environment, engaging in collaborative learning processes to record and mix a practical recording in response to an industry-standard client brief. You will understand and apply production techniques required to pitch creative concepts to potential clients, employers and producers.

You will learn foundation music theory including an understanding of musical form and structure, the way the human auditory system functions and how sound behaves in enclosed spaces and free-fields.

Complementing your technical Audio Production skills, you will also graduate with employability skills and introductory project management techniques.

The Diploma of Audio Production has a strong practical focus, underpinned by key theoretical components. The course content is informed by our strong links to industry and our 40-year history in designing and teaching creative media courses.



CAREER PATHS

- Assistant Sound Engineer
- Radio/Broadcast Personnel
- Live Sound Operator/Assistant
- Studio Engineer
- Voiceover Recordist/Engineer

Upon completion you will be eligible for up to 80 credit points towards the Bachelor of Audio.





Diploma of Music Production



Standard Track: 3 Trimesters
CRICOS: 094744D



Fast Track: 2 Trimesters
CRICOS: 102825K



Brisbane | Byron Bay | Sydney | Melbourne | Perth



The Diploma of Music Production course provides you with comprehensive access to industry-recognised expert lecturers and the latest Audio equipment and technology such as Neve, Audient, Logic Pro X, Ableton Live and many more.

Dive into the key fundamentals of music theory including an understanding of musical form and structure, aspects of rhythm and harmony, mixing and producing, Digital Audio Workstation operation and transcription.

You will be in a genuine studio-based environment, engaging in collaborative learning processes to record and mix a practical recording in response to an industry-standard client brief. You will understand and apply production techniques required to pitch creative concepts to potential clients, employers and producers.

Complementing your technical Music Production skills, you will also graduate with employability skills and introductory project management techniques.

The Diploma of Music Production has a strong practical focus, underpinned by key theoretical components. The course content is informed by our strong links to industry and our 40-year history in designing and teaching creative media courses.



CAREER PATHS:

- Assistant Sound Engineer
- Electronic Music Producer
- Independent Music Producer
- Broadcast Personnel
- Staging Crew

Upon completion you will be eligible for up to 80 credit points towards the Bachelor of Audio.



Having access to the same equipment at SAE as I would be later using in world-class studios was a huge help in transitioning from the classroom into a professional environment.



Luke Cincotta
Bachelor of Audio
SAE Brisbane campus

Sample Units

- Thinking about Audio
- Foundations of Audio Engineering
- Audio Technology
- Microphones & Sound Reinforcement
- DAW Operation
- Electronic Music Production
- Major Project
- Work Placement



A man and a woman are in a recording studio. The man, on the left, is wearing large black headphones and a red turtleneck sweater. He is looking towards the woman. The woman, on the right, has long pink hair and is wearing a light pink sweater. She is smiling and holding a silver condenser microphone mounted on a stand. The background features blue acoustic panels and other studio equipment. A large, dark, textured brushstroke graphic is overlaid on the bottom left of the image.

**Your
creative
future
starts here.**



Design

Student Project.

Overview

Designer: Mytharia Jazz Johnston

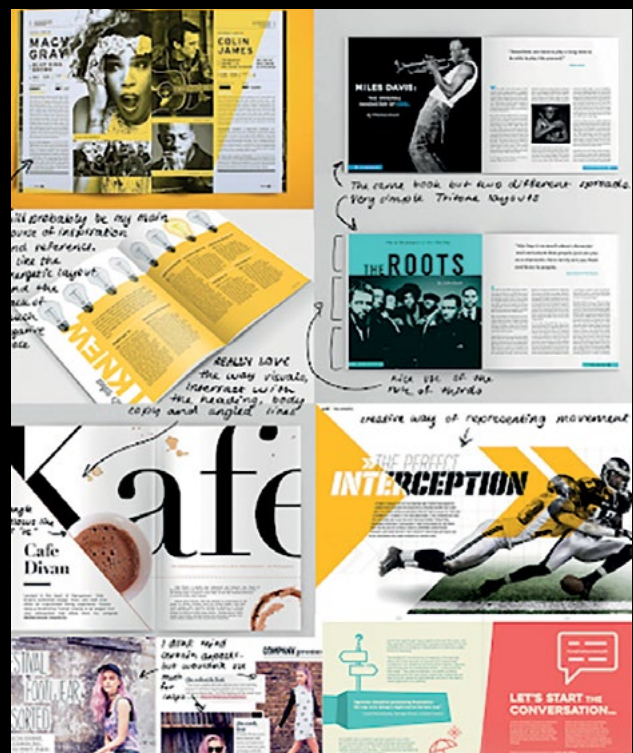
Course: Bachelor of Design and Visual Communication

Campus: SAE Melbourne

Design Brief

Upon starting my studies at SAE, I took a subject that had a singular, trimester-long project.

The project was to design all the marketing and design elements associated with a fictional music festival in the tiny town of Billinudgel. We had to design our own style-guide based on information we were given about the location and fictional event and then had to implement this guide across all aspects of the project.





Design Courses.

Bachelor of Design and Visual Communication



Standard Track: 8 Trimesters

CRICOS: 105483C



Fast Track: 6 Trimesters

CRICOS: 105484B



Brisbane | Byron Bay | Sydney | Melbourne | Perth



The Bachelor of Graphic Design and Visual Communication course provides you with hands-on, in-depth experience across a wide range of Graphic Design techniques and skills including typography, branding, pre-press, design for web, design for print, digital publishing and many more.

You will be in a genuine studio environment using industry-standard Design software like Adobe Photoshop, Illustrator, InDesign and Acrobat to help bring your remarkable design ideas to life. Your growth and development will be assessed through the completion of industry-based projects, not theoretical-based essays. This will help you build up a body of work and portfolio to share with potential employers or your first client.

Work placement is available and is an important part of your course to provide practical experience and help build your creative network. We will also equip you with employability skills, giving you professional strategies in communication and self-promotion. The Bachelor of Design and Visual Communication course is a process and a qualification that will aid in the expansion of your career within the Graphic Design industry.



CAREER PATHS

- Graphic Designer
- Web Designer
- Creative Director
- Art Director
- Pre-press Operator

Associate Degree of Design and Visual Communication



Standard Track: 6 Trimesters

CRICOS: 080180F



Fast Track: 4 Trimesters

CRICOS: 103289K



Brisbane | Byron Bay | Sydney | Melbourne | Perth



The Associate Degree of Graphic Design and Visual Communication course provides you with the necessary technical expertise and knowledge to enter the Graphic Design industry as a highly-skilled, paraprofessional employee. You will learn and utilise Design techniques that include typography, branding, design for print and design for web.

You will be learning in a studio-based environment developing skills with industry-standard Graphic Design software such as Adobe Photoshop, Illustrator & InDesign. Your work will be assessed through practical projects rather than theoretical based essays. This ensures that you have a creative and practical portfolio that will assist you in landing your first Graphic Design job or freelance client.

The Associate Degree features a variety of modules from the Bachelor of Design and Visual Communication course, ensuring that you graduate with the necessary skills and techniques to confidently enter the Graphic Design industry. The Associate Degree is also an excellent pathway into our Bachelor of Design and Visual Communication course and will set you up as a dependable and reliable Designer.



CAREER PATHS

- Graphic Designer
- Content Developer
- Finished Artist
- Motion Graphics Designer
- Pre-press Operator



Diploma of Graphic Design



Standard Track: 3 Trimesters
CRICOS: 094748M



Fast Track: 2 Trimesters
CRICOS: 102831A



Brisbane | Byron Bay | Sydney | Melbourne | Perth



The Diploma of Graphic Design course provides you with extensive access to industry-recognised expert lecturers and the latest Graphic Design tools and software including Adobe Photoshop, Indesign and Illustrator. Dive into Design techniques and skills including typography, branding, design for print and design for web.

You will be in a genuine studio-based environment, engaging in collaborative learning processes to develop and produce a piece of Design work in response to an industry-standard client brief. You will understand and apply production techniques required to pitch creative concepts to potential clients, employers and producers.

Complementing your technical Graphic Design skills, you will also graduate with employability skills and introductory project management techniques. The Diploma of Graphic Design has a strong practical focus, underpinned by key theoretical components. The course content is informed by our strong links to industry and our 40-year history in designing and teaching creative media courses.



CAREER PATHS

- Entry-level Graphic Designer
- Entry-level Web Designer
- Entry-level Pre-press Operator
- Studio Administrator
- Graphic Design Production Assistant

**Upon completion you will be eligible for up to 80 credit points towards the Bachelor of Design and Visual Communication.*



I really enjoyed my first studio project for Design, which was to make a magazine. It was the first project I had properly thought out layout and type and it was really cool to see it get professionally printed. ”

Holly Haywood
Bachelor of Design and Visual Communication
SAE Perth Campus

Sample Units

- Principles of Design
- Fundamentals of Image Making
- Design Production
- User Centred Design
- Design Processes
- Elective
- Major Project Development
- Work Placement



Film

Student Project.

The morning after - the trip of a lifetime for two SAE Film students.

Two lucky SAE students got the opportunity of a lifetime when they were hand picked to travel to Siem Riep Cambodia to work on indie film project, *The Morning After*, a short film exploring the concepts of memory and grief. Currently finding great success on the festival circuit, the film has taken out a slew of nominations and awards worldwide.

This is the first film produced and directed by Leanne Mangan who also wrote the script, loosely based on her own lived experience. Producer and SAE Melbourne Film lecturer Sean Cousins came on-board when Leanne realised that for *The Morning After* to come to life, she would have to make it herself and discovered Sean's company, Filmmaker Abroad during her research.

Finding Filmmaker Abroad was serendipitous for Leanne and was the sign she needed to make *The Morning After*, a reality. A highly-experienced filmmaker working on projects both here and abroad, Sean was the perfect person to guide Leanne and the SAE interns through the process, naturally assuming the role of mentor on-set. Sean's connection with SAE was also invaluable as the student interns he was able to bring on-board were, in Leanne's words, "committed to the project from day one, I was absolutely thrilled with their work and assistance."

Felix Parnell was one of the two SAE students who joined the production team in Cambodia (the other being film student Ben Friesen). As an audio student, Felix was already very experienced in location sound. During the course of his studies, Felix had worked on over 30 student films. This working trip was Felix's first time in South East Asia, "the experience was a whirlwind, I got the call to join the team out of the blue and was on my way to Siem Reap before I knew it," he says.

As a testament to his abilities, Felix went on to graduate as the national SAE Dux of his year cohort.



Felix Parnell
on set in
Siem Reap



Leanne and Sean said Felix did an amazing job with the sound considering the challenges, "Siem Reap is loud, not only in the bustling streets but even in the rice field scenes there was buzzing insects to contend with," Leanne says.

It was wet season when the crew were in Siem Reap to shoot *The Morning After*, which meant waking at dawn to get the day's filming done in unfamiliar territory before the daily downpour started every afternoon.

"The students had an experience that some graduates wait years to have, and they did amazing work considering the challenging environmental elements," Sean said.

While *The Morning After* is a work of fiction, Leanne is now working on the script for a follow up feature film. The next instalment will be centred around some extraordinary real-life events that involved some of the Cambodian cast members after filming wrapped up on *The Morning After*.

Through Sean's work with SAE and his company Filmmaker Abroad, there may be more opportunities for exceptional students to travel with Sean on his film projects overseas.

Film Courses.

Bachelor of Film

SPECIALISATION: PRODUCTION

Standard Track: 8 Trimesters

CRICOS: 062747K

Fast Track: 6 Trimesters

CRICOS: 080193A

SPECIALISATION: POST-PRODUCTION

Standard Track: 8 Trimesters

CRICOS: 080172F

Fast Track: 6 Trimesters

CRICOS: 102300F

Brisbane | Byron Bay | Sydney | Melbourne | Perth

The Bachelor of Film course provides you with in-depth, hands-on experience across a variety of Film skills and techniques including cinematography, visual effects, camera and production techniques, screen design, screenwriting and post-production. Within the Bachelor of Film course, you can choose to specialise in production or post-production.

You will be learning in a studio environment developing your skills on industry-standard equipment such as 4K Red and Canon 300S cameras, DaVinci Resolve colour grading software, Avid Media Composer, Adobe After Effects and Photoshop. Your growth and development will be assessed through the completion of industry-based projects, not theoretical-based essays. This will ultimately help you build up a body of work and portfolio to share with potential employers or your first client.

Work placement is available and is an important part of your course to provide practical experience and help build your creative network. We will also equip you with employability skills, giving you professional strategies in communication and self-promotion. The Bachelor of Film course is a process and a qualification that will aid in the progression of your career within the Film industry.

CAREER PATHS

- Video Editor
- Cinematographer
- Director
- Producer
- Visual Effects Artist/Colourist

Associate Degree of Film

Standard Track: 6 Trimesters

CRICOS: 080181E

Fast Track: 4 Trimesters

CRICOS: 103290F

Brisbane | Byron Bay | Sydney | Melbourne | Perth

The Associate Degree of Film course provides you with the technical knowledge and expertise to enter the Film industry as a highly-skilled, paraprofessional employee. You will learn and implement Film techniques that include cinematography, visual effects, camera and production techniques, screen design and screenwriting.

You will be learning in a genuine studio-based environment utilising industry-standard Film equipment such as 4K Red and Canon 300S cameras, DaVinci Resolve colour grading software, Avid Media Composer, Adobe After Effects and Photoshop. Your work will be assessed through practical projects rather than theoretical-based essays. This ensures that you have a creative and practical portfolio that will assist you in landing your first Film job or freelance client.

The Associate Degree of Film features a variety of modules from the Bachelor of Film course, ensuring that you graduate with the necessary skills and techniques to confidently enter the Film industry. The Associate Degree is also an excellent pathway into our Bachelor of Film course and will set you up as a dependable and reliable Film employee.

CAREER PATHS

- Assistant Director
- Camera Assistant
- Broadcast Designer
- Production Assistant
- Visual Effects Artist



Diploma of Film



Standard Track: 3 Trimesters

CRICOS: 094746B



Fast Track: 2 Trimesters

CRICOS: 102829F



Brisbane | Byron Bay | Sydney | Melbourne | Perth



The Diploma of Film course provides you with extensive access to industry-recognised expert lecturers and the latest Film equipment and software including 4K Red and Canon 300S cameras, DaVinci Resolve colour grading software, Avid Media Composer, Adobe After Effects and Photoshop. Dive into Film techniques and skills such as cinematography, visual effects, camera and production techniques, screen design and screenwriting.

You will be in a genuine studio-based environment, engaging in collaborative learning processes to develop and produce a piece of Film work in response to an industry-standard client brief. You will understand and apply production techniques required to pitch creative concepts to potential clients, employers and producers.

Complementing your technical Film and production skills, you will also graduate with employability skills and introductory project management techniques. The Diploma of Film has a strong practical focus, underpinned by key theoretical components. The course content is informed by our strong links to industry and our 40-year history in designing and teaching creative media courses.



CAREER PATHS

- Entry-level Videographer
- Entry-level Film Crew
- Camera Assistant
- Production Assistant
- Independent Filmmaker

**Upon completion you will be eligible for up to 80 credit points towards either the Bachelor of Film (Production) or the Bachelor of Film (Post-production).*



I worked on a short film called True Reflection as a gaffer and first AC, which screened at 168 film festival in Los Angeles. The film was nominated for 15 awards and won 6, one of them being the best film of the festival, and the film is screening at the Cannes film festival in May 2020.



Dawid Poniatowski
United Kingdom
Bachelor of Film
SAE Perth Campus

Sample Units

- Film Studies and Practice
- Storytelling for the Screen
- Cinematography & Sound Recording
- Screen Design
- Film Production
- Editing Techniques & Principles
- Major Project Production
- Work Placement





Games

Student Project.

Overview

Designers: Damon Bowden & Sara Exdee

Course: Bachelor of Games Development

Campus: SAE Melbourne

Synopsis

"Prey of the forest" is a story driven Isometric Video Game about a brave knight who has died in battle.

When the hero is brought back from the dead, he is approached by a Wraith who offers him a choice, to go into the forest, find the source of the corruption and the Wraith will grant his life back or give up & move on to the next plane. The brave knight decides to carry out the work of the Wraith.

But when the knight enters the forest he finds an evil corruption engulfing the land, he now must find his way through the poison of the forest only by overcoming the quest set out by the Wraith, in spite of the fact that there is little hope of escape the further he ventures.

Character Bio

Main Character, 'The Hero'

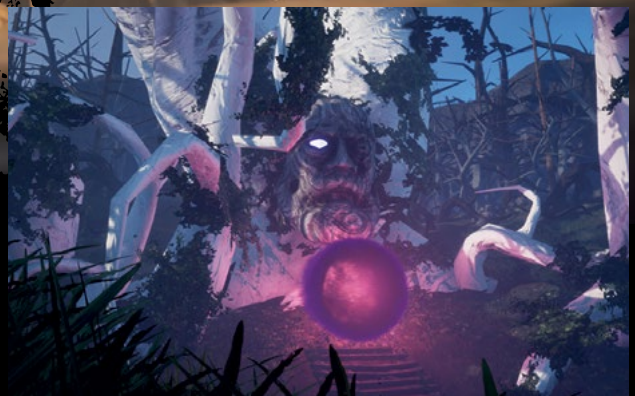
The character has no name, no backstory, no fame or glory, the character is a fallen soldier. Picked at random to carry out quests for the phantom.

Side Character, 'Wraith'

The Wraith is the tether of the two realms, a ferryman for lost souls, secretly the Wraith is a loyalist to Abbadon. Unable to effect the two realms the Wraith must seek assistance to release Abbadon.

Antagonist Character, 'Abbadon'

Abbadon the Monarch of the Nether, imprisoned within the Nether for her crimes as a tyrant in her past life, the extended exposure to this realm has corrupted her mind & body over the aeons. Slowly turning her into the embodiment of the corruption.



In-Game Environment

Games Courses.



Bachelor of Games Development

SPECIALISATION: GAMES DESIGN

Standard Track: 8 Trimesters
CRICOS: 080175C

Fast Track: 6 Trimesters
CRICOS: 080196J

SPECIALISATION: GAMES PROGRAMMING

Standard Track: 8 Trimesters
CRICOS: 080174D

Fast Track: 6 Trimesters
CRICOS: 102299E

Brisbane | Byron Bay | Sydney | Melbourne | Perth

The Bachelor of Games Development course provides you with in-depth, hands-on experience across a variety of Games Development skills and techniques including gameplay scripting and programming, level design and development, systems design, combat and AI design, balancing and player psychology. Within the Bachelor of Games Development course, you can choose to specialise in Games Design or Games Programming.

You will be in a studio environment using industry-standard Games Development software Unreal Engine 4, Unity3D, Autodesk 3D Studio Max and Maya, developing for technologies such as Oculus Rift, HTC Vive, Android, and iOS. Your growth and development will be assessed through the completion of industry-based projects, not theoretical-based essays. This will ultimately help you build up a body of work and portfolio to share with potential employers or your first client.

Work placement is available and is an important part of your course to provide practical experience and help build your creative network. We will also equip you with employability skills, giving you professional strategies in communication and self-promotion. The Bachelor of Games Development course is a process and a qualification that will aid in the expansion of your career within the Games industry.

CAREER PATHS

- Game Designer
- Lighting Designer
- Game Economy Designer
- Community Manager
- Systems Designer

Associate Degree of Games Development

Standard Track: 6 Trimesters
CRICOS: 080183C

Fast Track: 4 Trimesters
CRICOS: 103291E

Brisbane | Byron Bay | Sydney | Melbourne | Perth

The Associate Degree of Games Development course provides you with the technical expertise and knowledge to enter the Games Development industry as a highly-skilled, paraprofessional employee. You will learn and implement Games Development techniques that include gameplay scripting and programming, level design and development, systems design, combat and AI design.

You will be learning in a studio-based environment utilising industry-standard Games Development software such as Unreal Engine 4, Unity3D, Autodesk 3D Studio Max and Maya, developing for technologies such as Oculus Rift, HTC Vive, Android and iOS. Your work will be assessed through practical projects rather than theoretical-based essays. This ensures that you have a creative and practical portfolio that will assist you in landing your first Games Development job.

The Associate Degree features a variety of modules from the Bachelor of Games Development course, ensuring that you graduate with the necessary skills and techniques to confidently enter the Games Development industry. The Associate Degree is also an excellent pathway into our Bachelor of Games Development course and will set you up as a dependable and reliable Games Developer.

CAREER PATHS

- Level Designer
- Lighting Designer
- Back-End and Network Engineer
- User Interface Designer
- Game Player Engineer



Diploma of Game Development



Standard Track: 3 Trimesters
CRICOS: 094745C



Fast Track: 2 Trimesters
CRICOS: 102830B



Brisbane | Byron Bay | Sydney | Melbourne | Perth



The Diploma of Game Development course provides you with bountiful access to industry-recognised expert lecturers and the latest Game Development tools and software including Unreal Engine 4, Unity3D, Autodesk 3D Studio Max and Maya, developing for technologies such as Oculus Rift, HTC Vive, Android and iOS. Dive into Game Development techniques including gameplay scripting and programming, level design and development, systems design, combat and AI design.

You will be in a genuine studio-based environment, engaging in collaborative learning processes to develop and produce games in response to industry-standard client briefs. You will understand and apply production techniques required to pitch creative concepts to potential clients, employers and producers.

Complementing your technical Game Development skills, you will also graduate with employability skills and introductory project management techniques. The Diploma of Game Development course has a strong practical focus, underpinned by key theoretical components. The course content is informed by our strong links to industry and our 40-year history in designing and teaching creative media courses.



CAREER PATHS

- Entry-level Game or Game Level Designer
- Entry-level Community Manager
- Entry-level Games Writer
- Quality Assurance Officer
- Production Assistant

*Upon completion you will be eligible for up to 80 credit points towards either the Bachelor of Games Development (Games Design) or Bachelor of Games Development (Games Programming).



I like the diversity of work. At points I can just drive in to a game system and loose myself in it while at other points I can work as a group leader' helping out my colleagues and building a vision with them.



William Haumann
Sweden

Bachelor of Games Development
SAE Brisbane Campus

Sample Units

- Game Production
- Game Mechanics & Dynamics
- Game Programming
- Game Scripting
- Communicating with Players
- Media Studies
- Major Project Development
- Work Placement



Example timetable.

SAE Allows you the time that is necessary to personally develop your skills.

A typical study week could look like this:



We'd like to introduce you to Jeremy Smith. He is currently studying the Bachelor of Audio Production course at the SAE Perth campus. Here's how a typical week at SAE plays out for him.

“

I really like the environment. There are plenty of talented people at sae doing some really cool things - staff and students included.

”

Jeremy Smith

**Bachelor of Audio Production
SAE Perth Campus**

Tuesday

Tuesday morning is my favourite class - MIDI and Electronic Music. I'm working on my next assignment, which is an electronic remix.

Wednesday

My day off. I start either by surfing, boating or biking. I spend the afternoon studying/working on assignments, and then work on playlists for my resident DJ set in town.

Thursday

Morning off. I head to campus for my Studio Production class in the afternoon. I spend the evening in the studio recording a band or working on projects.

Friday

After a Creative Project class in the morning, I go to the library to study. My classmates and I usually relax at a local bar before I start work in the evening.

Saturday

I mostly take it easy on Saturdays by going for a surf or bike ride. Saturday nights I play at various nightclubs supporting some of my favourite local artists.

Sunday

Sunday gives me the chance to have a relaxing morning then spend the afternoon studying in the sun in my backyard.





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& MUSIC



CREATIVE
INDUSTRIES



DESIGN



FILM



GAMES



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